

Tips on Programming your Playground

- **What's your angle? Where's the need in your school and community?**
Family engagement, Community Cohesion, Mental Wellness, Physical Activity, Social-emotional learning, Beneficial Play, Increased Attention and Attendance, Better Academic Performance, STEM learning, Environmental Literacy, Schoolyard Stewardship.
- **Who are the stakeholders? Who can you invite to the table?**
Parents, teachers, administration, students, custodial engineer, Sustainability Coordinator, senior centers, afterschool, local community based organizations, gardening groups, athletic leagues, non-profit partners.
- **What are your goals for the program or event?**
Organize a planning committee with your stakeholders to get clear on goals, roles, and responsibilities. Set regular meetings to keep up the momentum. Be realistic about size and scale when you're first getting started. Try to loop into what's already going on at your school.
- **How can you reach out and spread the word about your event?**
Is there a newsletter, community meeting, social media, or blog you can tap into to spread the word about you program or event?
- **How will you document your successes and challenges?**
Keep good records so that you can share your event with us and other schools, remind yourself of how it went in the coming years, and easily pass the torch if you leave your school. Build on your successes each year!

Funding your Playground Program or Event	Expandedschools.org	Large funding resources database	Varying
	Afterschoolalliance.org	Non-traditional funding sources/tips for marketing afterschool programs	Varying
	Department of Sanitation Green Team Grants	Sustainability events, garden programs, green teams.	\$500 - \$1000
	Grow 2 Learn	Grants to support School Gardens	\$500 - \$2000
	Whole Kids Foundation	Grants to support School Garden	\$2000
	TPL Stewardship Resource Mini-grants	Grant to support garden programs, community events, and anything that creates positive use of your schoolyard.	\$200 - \$1500